

## FMV and absurdist arthouse cinema collide in THE AWKWARD STEVE DUOLOGY

*Awkward Steve* to make Steam awkward on July 17th



**Trailer:** [https://www.youtube.com/watch?v=jOeYRK8\\_Ykw](https://www.youtube.com/watch?v=jOeYRK8_Ykw)

**Steam:** <http://store.steampowered.com/app/536770>

**Release date:** July 17, 2017

IN A WORLD, FRAUGHT WITH STRANGERS...  
ONE MAN MUST FACE HIS FEARS  
AND INTERACT WITH THEM IN A TOTALLY NORMAL AND HEALTHY WAY

Introducing *The Awkward Steve Duology*! A pair of absurdist arthouse FMV games about social interaction and how to avoid it, coming next month to Steam and itch.io—and soon to be showcased at the Smithsonian American Art Museum as part of the [SAAM Arcade](#).

First, help Awkward Steve psych himself up to answer the door in *A STRANGER COMES CALLING*! Lower his Anxiety by hiding under tables, petting rabbits and more, so he can build the courage to open his front door to somebody he doesn't even know.

Then, in *DON'T TURN YOUR BACK ON THE OCEAN*, Steve gets trapped in the bathroom while his roommate's throwing a wild rager! Hang out in the bathroom with Steve until it's over—or until...?

### KEY FEATURES:

- Two games, for the price of two games!
- A full TV show's worth of full-motion video.
- Photorealistic graphics. So many frames per second.
- Multiple endings to unlock!!
- Written, programmed and filmed by one person.
- Probably the weirdest thing I've ever made.

The two games will be bundled together as *The Awkward Steve Duology* and released together on Steam and itch.io on **July 17**. Anyone who previously purchased the original game on itch.io will be upgraded to the new release, free of charge.

**About Oh, a Rock! Studios**

Oh, a Rock! Studios is an indie game-development studio/loosely connected group of friends that makes funny, weird, and sincere computer games. It was founded in 2014 by award-winning beard grower Paul Franzen, and its titles include [\*Cat President: A More Purrfect Union\*](#), a visual novel about handsome cats running for office; and a throwback point-and-click adventure game called [\*The Beard in the Mirror\*](#). The studio's work has been shown at Boston FIG and will be showcased at the Smithsonian American Art Museum as part of the SAAM Arcade in August. For more information, follow us on [Facebook](#) or [Twitter](#), or check out [oharock.com](#).

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