

## Teaser trailer for neo-retro adventure game, *The Beard in the Mirror*

**SEYMOUR, CONNECTICUT – June 24, 2013** – Classic adventure game fans, rejoice! Lizo (a Sierra fangirl) and Paul (a LucasArts fanboy) are proud to present the teaser trailer for their brand-new point-and-click adventure game, *The Beard in the Mirror*.

**Teaser:** <http://www.youtube.com/watch?v=WPC4LP6NU7g>

*The Beard in the Mirror* is about a kid who doesn't know who he is, where he's going, or how he fits into his world. But not because he's an amnesiac; he's just a typical 22-year-old. As far as he knows, he's never once traveled outside his own universe—but the beautiful girl who wakes him up in the middle of one stormy night seems to think otherwise...

Inside his bedroom is the comfort and stability he's known all his life, but outside, there's an all-new fantasy world filled with magic, danger, romance—and the promise of adventure.



*Mirror* is a collaborative work by the wife-and-husband team of Lizo and Paul (the latter being the writer/designer of last year's [Life in the Dorms](#)). It started off as an interactive text adventure the two created and played over instant messenger, but over the years it's blossomed into a full-on point-and-click adventure game—complete with challenging puzzles with wacky solutions, dialogue trees, dangerous mishaps (and even death!), and a story about how to find oneself once the world's finally figured out you're an adult.

It's coming out digitally for the PC...uh, whenever it's finished!

To keep up with *The Beard in the Mirror's* development journey, you can [like us on Facebook](#) or [follow Paul on Twitter](#). (You can't follow Lizo on Twitter, so **don't even ask**.)

We're also available for interviews, podcasts, and to offer support if you just need someone to talk to; and if you want to check out *The Beard in the Mirror* live and in person, we'll have a table set up at [Boston FIG](#), so stop on by!

**Contact**

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